

ES10 FUNDAMENTAL SYSTEM SKILLS IN Z/OS

Duration: (academic hours)

Price: (Lt)

40

4500,-

PURPOSE:

Learn the fundamental skills to navigate and work in a z/OS environment, including the use of Interactive System Productivity Facility/Program Development Facility (ISPF/PDF) dialogs, Time Sharing Option/Extensions (TSO/E) commands, Job Control Language (JCL), selected utilities, and the UNIX System Services ISPF Shell. Hands-on lab projects may be done in teams depending on number of attendees and location.

AUDIENCE:

This is a basic course for individuals with a theoretical background in S/390 information technology, who are new to the z/OS environment.

PREREQUISITES:

You should complete:

An Introduction to the z/OS Environment (ES05) or have equivalent on-the-job training

You should be able to:

- Understand basic data processing concepts
- Understand software concepts
- Describe and use zSeries computer hardware and information system technologies

OBJECTIVES:

- Identify the main concepts of a z/OS operating system
- Understand the basic zSeries and S/390 hardware used to support a z/OS operating system
- Describe the purpose of the Job Entry Subsystem (JES)
- Log-on to TSO and initialize ISPF/PDF
- Describe and use selected basic TSO/E commands
- Navigate ISPF/PDF dialogs and use options, such as view, edit, and utilities
- Explain the basic rules for coding JCL and for submitting a batch job